# CLAUDIO CASTILLO



**ALTAR 2019**                    **PLAY VIDEO SAMPLE**

Generative clock. Watercolors, 4K video, animation, photography and software. Predicted lunar phases. Background moves one frame a minute and in 24 hours does full cycle, animations and effects occur randomly, or when triggered by motion, hourly animations. Software on computer. Edition of 5 with 2 APs.

**BANCO TAÍNO 2018**

Generative clock. Watercolors, animation, video and software. Predicted Lunar and tidal phases. Number of boats represent the hours, E/W position of moon the minutes. Sunflowers turn 360 degrees in 24 hours and also every minute. When triggered by motion flowers face audience and boats appear. Hourly animations. Software on computer. Edition of 5 with 2 APs.

**BONSAI-2017**          **PLAY VIDEO SAMPLE**

Generative clock. Watercolors, video, animation, and software. Predicted lunar/tidal phases, sunsets and sunrises. Functional clock. Tree turns 360 degrees every day, every minute, or when triggered by motion. Hourly animations. East west position of moon represents minutes. Software on computer. Edition of 5 with 2 APs.

**NARANJO 2022**

Generative clock. Watercolors, video, animation, and software. Predicted lunar/tidal phases, sunsets and sunrises. Functional clock. Tree turns 360 degrees every day, every minute, or when triggered by motion. Hourly animations. East west position of moon represents minutes. Software on computer. Edition of 5 with 2 APs.

**MANGROVE 2022**

Generative clock. Watercolors, video, animation, and software. Predicted lunar/tidal phases, sunsets and sunrises. Functional clock. Tree turns 360 degrees every day, every minute, or when triggered by motion. Hourly animations. East west position of moon represents minutes. Software on computer. Edition of 5 with 2 APs.

**MANZANO 2022**                                    **PLAY VIDEO SAMPLE**

Generative clock. Watercolors, video, animation, and software. Predicted lunar/tidal phases, sunsets and sunrises. Functional clock. Tree turns 360 degrees every day, every minute, or when triggered by motion. Hourly animations. East west position of moon represents minutes. Software on computer. Edition of 5 with 2 APs.
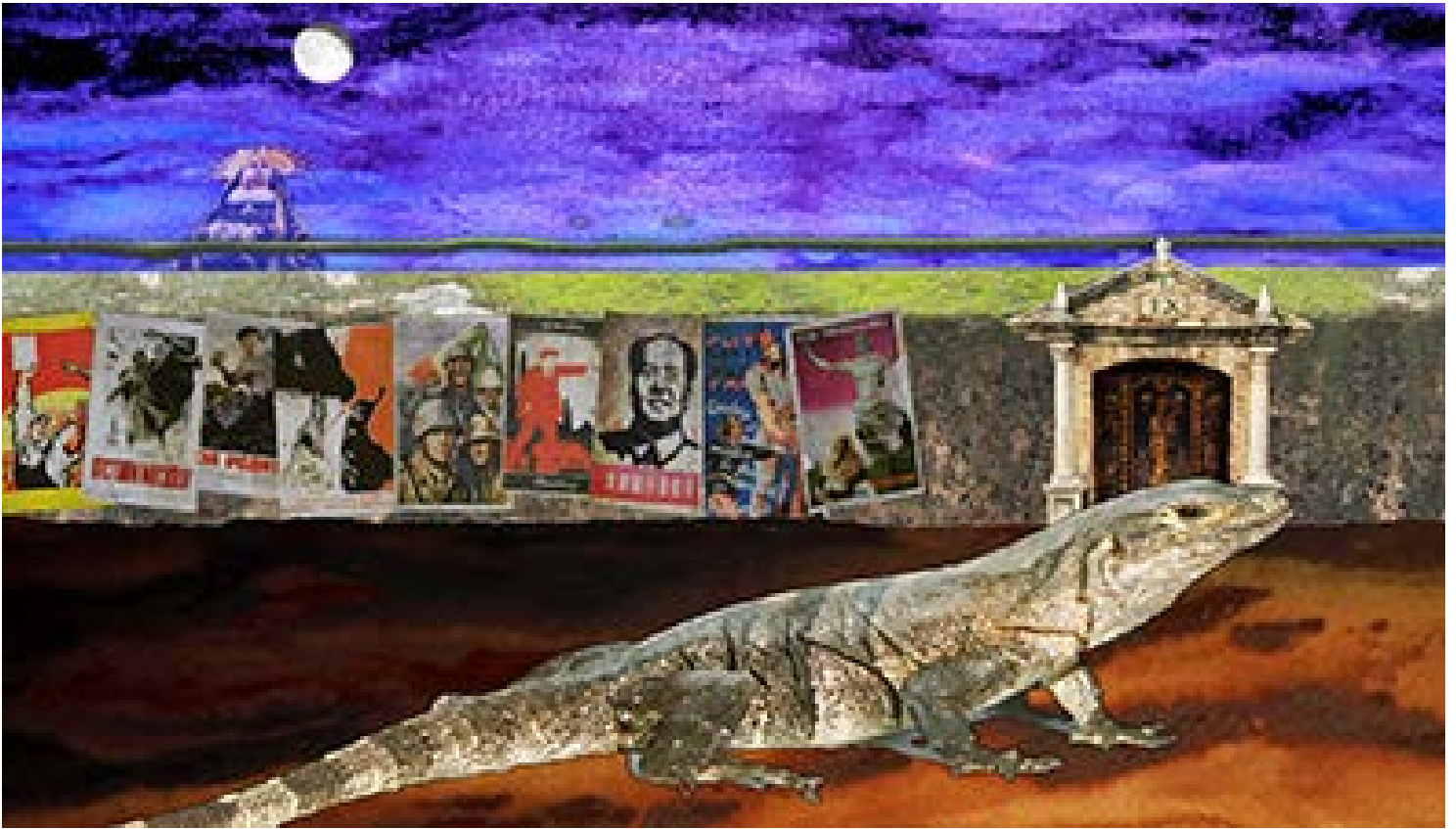
**IGUANA BELIEVE 2020**

Functional clock. Hour is represented by roman numeral on doorway and by number of posters on the wall, minutes are represented by East West position of religious figure behind wall, moon takes one month to cross screen . Watercolors, animation, video and software. Software on computer. Edition of 5 with 2 APs.

**FERTILITY 2019**

Functional generative fertility clock. Predicted tidal and lunar phases. Moon takes 28 days to cross screen, changing color while doing so. Watercolors, animation, software. Software on computer. Edition of 5 with 2 APs.

**TIKTOK 2020**                                          PLAY VIDEO SAMPLE

Functional generative clock, each poster represents an hour. Fast changing posters represent future hours, slow changing represent hours past. 100 fascist posters 100 communist posters and 100 wipes continously overwrite each other. The black and white rectangle marks the hour and the minute within. Animation, photography, software. Software on computer. Edition of 5.

**THE BAD HOMBRES VS THE REAL THING 2020**

Functional generative clock, each poster represents an hour. Fast changing posters represent future hours, slow changing represent hours past. 100 revolutionary/drug lords posters, 100 Coca Cola posters and 100 wipes continuosly overwrite each other. The black and white rectangle marks the hour and the minute within. Animation, photography, software. Software on computer. Edition of 5.

**FRENCH WINDOWS 2022**

Rose Windows: Morphing video of 13th century French rose windows is fed through an algorithm where hue values are regenerated in real time on 8 channels. Functional hands of clock appear when triggered by motion. Audio is also generative with 8 tracks being composed in real time. Photo, video animation, predicted lunar phases. Software on computer, size variable. Edition of 5 with 2 APs.
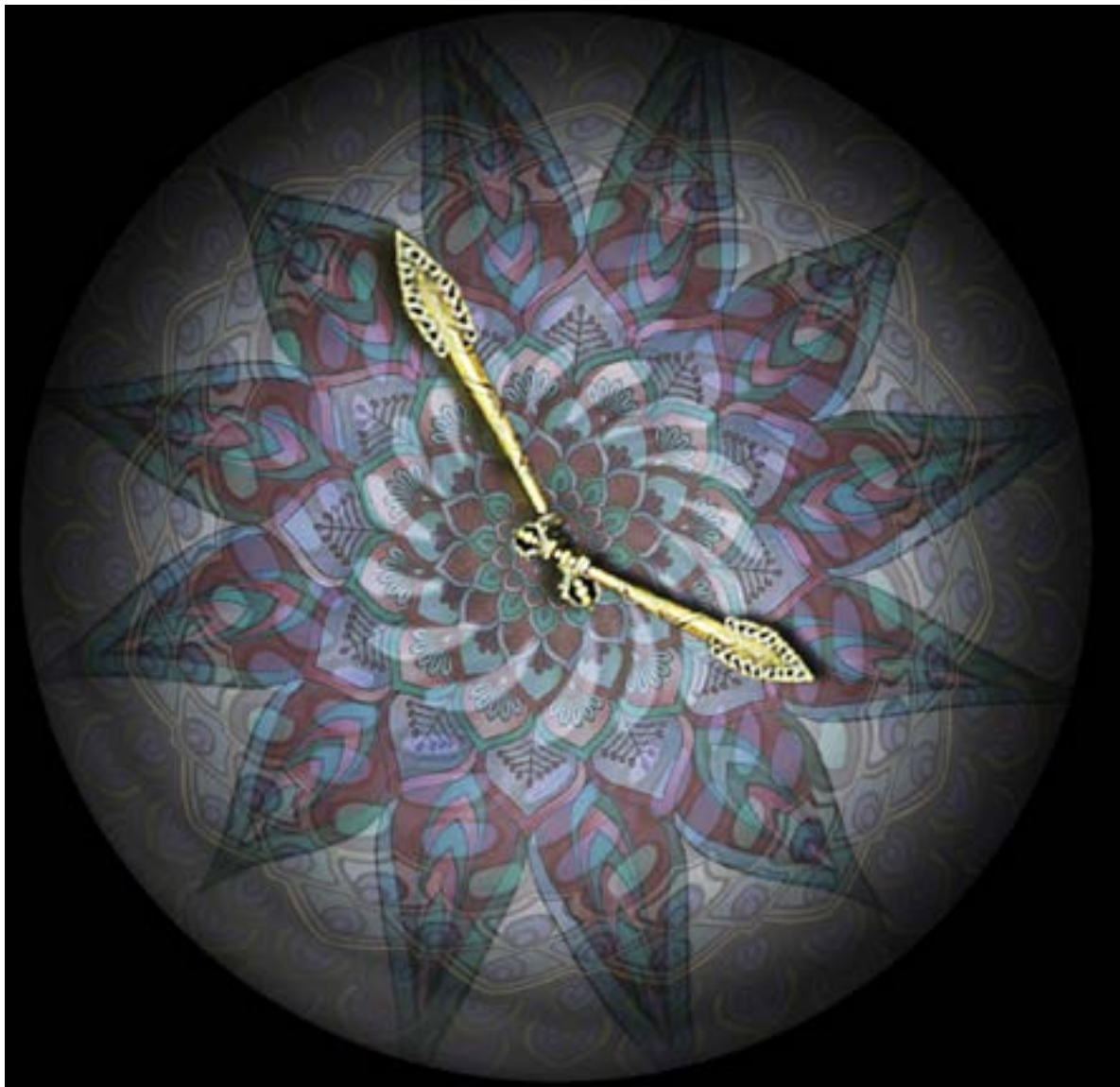
**ALHAMBRA 2022**

Alhambra Tiles: Morphing video is fed through an algorithm where hue values are regenerated in real time on 8 channels. Functional clock hands appear when triggered by motion. Audio is also generative with 8 tracks being composed in real time. Photo, video animation, predicted lunar phases: Software on computer, size variable. Edition of 5 with 2 AP's.

**ABRACADABRA 2022**                          **PLAY VIDEO SAMPLE**

Abracadabra: Morphing video is fed through an algorithm where hue values are regenerated in real time on 8 channels. Functional hands of clock appear when triggered by motion. Audio is also generative with 8 tracks being composed in real time. Photo, video animation, predicted lunar phases: Software on computer, size variable. Edition of 5 with 2 AP's.

**MANDALAS 2022**                              **PLAY VIDEO SAMPLE**

Mandalas: Morphing video is fed through an algorithm where hue values are regenerated in real time on 8 channels. Functional hands of clock appear when triggered by motion. Audio is also generative with 8 tracks being composed in real time. Photo, video animation, predicted lunar phases: Software on computer, size variable. Edition of 5 with 2 AP's.

**BACCHUS 2023**

**PLAY VIDEO SAMPLE**

Roman mosaic portrait is trained on portrait AI, watercolors, animation,video, hue regeneration, software on computer. Hours, minutes, tides and lunar phases predicted. Touch enabled.
Edition of 5 with 2 APs, 325-330 AD, From a villa at Daphne near Antioch. Original image courtesy of RISD Museum.

**MEDUSA 2023**                     **PLAY VIDEO SAMPLE**

Roman mosaic portrait is trained on portrait AI, watercolors,
animation,video, hue regeneration, software on computer. Hours,
minutes, tides and lunar phases predicted. Touch enabled.
Edition of 5 with 2 APs.
115–150 AD Rome, Italy. Original image courtesy of Getty museum.

**THE PRINCE 2023**

Roman mosaic portrait is trained on portrait AI, watercolors,
animation,video, hue regeneration, software on computer. Hours,
minutes, tides and lunar phases predicted. Touch enabled.
Edition of 5 with 2 APs,
200AD, From a villa at Daphne near Antioch (modern Antakya,
Turkey). Original image courtesy of Princeton University museum.

**PLAY VIDEO SAMPLE**

Roman mosaic portrait is trained on portrait AI, watercolors, animation,video, hue regeneration, software on computer. Hours, minutes, tides and lunar phases predicted. Touch enabled.
Edition of 5 with 2 APs,
200AD, From a villa at Daphne near Antioch (modern Antakya, Turkey). Original image courtesy of The Metropolitan Museum, New York.

Claudio Castillo is a multi-dimensional multi-media artist who has combined fine art, painting, video, photography, animation and computer programming into an art form that takes on a life of its own. He creates kinetic and ever-evolving visions with thematic variations where change is inevitable and happens before our very eyes.

Castillo has uniquely combined his many talents into a radically new concept–works of art exploring time and motion that are romantic, philosophical, light and graceful. His pieces not only evoke emotion, but also create fleeting ephemeral compositions allowing the viewer to witness and get lost in the sometimes subtle and sometimes dramatic effects of the passage of life and of time, with the knowledge that it will never be repeated.

By embedding software in dreamlike, poetic watercolor landscapes, unlike linear video art, he creates "non-linear regenerative paintings." The end result is a moving, mesmerizing, impermanent performance by an algorythm of his pre created artwork.

The work is viewed on a screen or projected, but can also be printed, recorded or streamed, each one of those in turn always a unique, unrepeatable original.

He begins with digitized versions of his watercolors, decunstructs the image into several layers, and then animates each one in multiple ways. This creates the possibility of countless variations of the painting as it recomposes eternally into new compositions. The computer is only re arranging and sequencing the animations. The work is not computer generated, they are animated watercolors and collages.

In essence, he creates an environmental world that is living and changing perpetually in a random non-linear way, whilst at the same time the internal computer clock does the opposite, keeping accurate time and predicting natural cycles such as the phases of the moon or tides.

www.claudiocastillo.com